| Art Progression of Skills |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| EYFS | Developing Ideas | Drawing | Painting | Sculpture | Sketchbooks |
|  | Explore different materials freely, in order to develop ideas about how to use them and what to make. <br> Return to and build on their previous learning, refining ideas and developing their ability to represent them. <br> Create collaboratively, sharing ideas, resources and skills. | Create closed shapes with continuous lines, and begin to use these shapes to represent objects <br> Draw with increasing complexity and detail, such as representing a face with a circle and including details. <br> Use drawing to represent ideas like movement or loud noises. <br> Show different emotions in their drawings and paintings, like happiness, sadness, fear etc. | Explore colour and colour mixing. | Develop ideas hand then decide which materials to use to express them. Join different materials and explore different textures. |  |


| KS1 | Developing Ideas | Drawing | Painting | Sculpture | Sketchbooks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| - To use a range of materials creatively to design and make products <br> - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. | Enjoy looking at artwork made by artists, craftspeople, architects and designers, and finding elements which inspire. <br> Be given time and space to engage with the physical world to stimulate a creative response (visiting, seeing, holding, hearing). | Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, pen, chalk. <br> Begin to control the types of marks made with the range of media. <br> Draw on different surfaces with a range of media. <br> Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. <br> Draw lines/marks from observations. <br> Understand tone through the use of different grades of pencils (HB, 2B, 4B) | Experiment with paint media using a range of tools, e.g. different brush sizes, hands, feet, rollers and pads. <br> Explore techniques such as lightening and darkening paint, layering, mixing media, and adding texture <br> Begin to show control over the types of marks made. <br> Paint on different surfaces with a range of media. <br> Name the primary colours and mix a range of secondary colours, moving towards predicting resulting colours. - <br> Understand the colour wheel and colour spectrums. <br> Understand how to make tints using white and tones by adding black to make darker and lighter shades. <br> Use a suitable brush to produce marks appropriate to work. E.g. small brush for small mark | Experiment in a variety of malleable media such as clay, papier-mache, salt dough, modroc. <br> Shape and model materials for a purpose (e.g. a pot, tile) from observation and imagination. <br> Continue to manipulate malleable materials in a variety of ways including rolling, pinching and kneading. <br> Impress and apply simple decoration techniques, including painting. <br> Use tools and equipment safely and in the correct way. | Introduce "sketchbook" as being a place to record individual responses Practice and develop sketchbook use |
| LKS2 | Developing Ideas | Drawing | Painting | Sculpture | Sketchbooks |

- To create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history

UKS2

Enjoy looking at artwork made by artists, craftspeople, architects and designers, and finding elements which inspire.

Discuss artist's intention and reflect upon your response.

Look at a variety of types of source material and understand the differences: including images on screen, images in books and websites, art work in galleries and objects in museums.

Be given time and space to engage with the physical world to stimulate a creative response (visiting, seeing, holding, hearing),

Develop intricate patterns using different grades of pencil and other implements to create lines and marks, achieve variations in tone and draw different forms and shapes.

Include in their drawing a range of technique (hatching,
scribbling, stippling, and blending etc.) and begin to understand why they best suit.

Begin to show consideration in the choice of pencil grade they use

Have opportunities to develop drawings featuring the third
dimension and perspective.
Begin to show awareness of representing texture through the choice of marks and lines made

Attempt to show reflections in a drawing

Begin to use media and techniques (line, tone, colour) to show representation of movement in figures and forms

Use a range of brushes to demonstrate increasing control the types of marks made and experiment with different effects and textures including blocking in colour washes, thickened paint creating textural effects.

Use light and dark within painting and explore complimentary colours.

Mix colour, shades and tones with increasing confidence.

Understand how to create a background using a wash

Work in the style of a selected artist (not copying).

Use equipment and media with confidence. Begin to show an awareness of objects having a third dimension and perspective.

Join two parts successfully i.e. make a slip to join to pieces of clay.

Construct a simple base for extending and modelling other shapes.

Work in a safe, organised way, caring for equipment.

Decorate, coil, and produce marquettes confidently when necessarily.

Use recycled, natural and manmade materials to create sculptures

Adapt work as and when necessary and explain why

Produce larger ware using pinch slab/ coil techniques.

Use language appropriate to skill and technique.

Demonstrate awareness in environmental sculpture and found object art

Practice and develop sketchbook use; using a sketchbook as a place to record individual response

| To create sketch books to record their observations and use them to review and revisit ideas <br> - to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] <br> - about great artists, architects and designers in history | Enjoy looking at artwork made by artists, craftspeople, architects and designers. <br> Discuss artist's intention <br> Look at a variety of types of source material and understand the differences. <br> Be given time and space to engage with the physical world to stimulate a creative response (visiting, seeing, holding, hearing), including found and manmade objects. <br> Develop questions to ask when looking at artworks | Develop a key element of their work: line, tone, pattern, texture. <br> Use different techniques for different purposes i.e. shading, hatching within their own work, understanding which works well in their work and why. <br> Have opportunities to develop simple perspective in their work using a single focal point and horizon. <br> Use drawing techniques to work from a variety of sources including observation, photographs and digital images. <br> Develop close observation skills using a variety of view finders <br> Develop an awareness of composition, scale and proportion in their paintings | Work in a sustained and independent way to develop their own style of painting. This style may be through the development of: <br> colour, tone and shade <br> Confidently control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects. <br> Mix and match colours to create atmosphere and light effects. <br> Mix colour, shades and tones with confidence building on from previous experience | Recognise sculptural forms in the environment: <br> Furniture, buildings. <br> Work in a safe, organised way, caring for equipment. <br> Model and develop work through a combination of pinch, slab, and coil. <br> Work around armatures or over constructed foundations. <br> Demonstrate experience in the understanding of different ways of finishing work: glaze, paint, polish. <br> Use language appropriate to skill and technique. | Continue to <br> develop a <br> "sketchbook habit", <br> using a sketchbook <br> as a place to record individual response to the world. <br> Begin to feel a sense of ownership about the sketchbook. |
| :---: | :---: | :---: | :---: | :---: | :---: |

