Art Progression of Skills							
EYFS	Developing Ideas	Drawing	Painting	Sculpture	Sketchbooks		
	Explore different materials freely, in order to develop ideas about how to use them and what to make. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills.	Create closed shapes with continuous lines, and begin to use these shapes to represent objects Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas like movement or loud noises. Show different emotions in their drawings and paintings, like happiness, sadness, fear etc.	Explore colour and colour mixing.	Develop ideas hand then decide which materials to use to express them. Join different materials and explore different textures.			

KS1	Developing Idea	s Drawing	Painting	Sculpture	Sketchbooks
To use a range materials creat to design and products to use drawing painting and sculpture to dand share their ideas, experie and imagination to develop a warange of art ardesign technic using colour, texture, line, so form and space about the work range of artist makers and designers, describing the differences and similarities be different pract and discipline making links town work.	Enjoy looking at artw made by artists, craftspeople, archited and designers, and finding elements which inspire. Be given time and space to engage with the physical world to stimulate a creative response (visiting, seeing, holding, hearing). Be given time and space to engage with the physical world to stimulate a creative response (visiting, seeing, holding, hearing).	Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, pen, chalk. Begin to control the types of marks made with the range of media.	Experiment with paint media using a range of tools, e.g. different brush sizes, hands, feet, rollers and pads. Explore techniques such as lightening and darkening paint, layering, mixing media, and adding texture Begin to show control over the types of marks made. Paint on different surfaces with a range of media. Name the primary colours and mix a range of secondary colours, moving towards predicting resulting colours. Understand the colour wheel and colour spectrums. Understand how to make tints using white and tones by adding black to make darker and lighter shades. Use a suitable brush to produce marks appropriate to work. E.g. small brush for small mark	Experiment in a variety of malleable media such as clay, papier-mache, salt dough, modroc. Shape and model materials for a purpose (e.g. a pot, tile) from observation and imagination. Continue to manipulate malleable materials in a variety of ways including rolling, pinching and kneading. Impress and apply simple decoration techniques, including painting. Use tools and equipment safely and in the correct way.	Introduce "sketchbook" as being a place to record individual responses Practice and develop sketchbook use
LKS2	Developing Idea	s Drawing	Painting	Sculpture	Sketchbooks

• t r c c c c c c c c c c c c c c c c c c	To create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history	Enjoy looking at artwork made by artists, craftspeople, architects and designers, and finding elements which inspire. Discuss artist's intention and reflect upon your response. Look at a variety of types of source material and understand the differences: including images on screen, images in books and websites, art work in galleries and objects in museums. Be given time and space to engage with the physical world to stimulate a creative response (visiting, seeing, holding, hearing),	using different grades of pencil and other implements to create lines and marks, achieve variations in tone and draw different forms and shapes. Include in their drawing a range of technique (hatching, scribbling, stippling, and blending etc.) and begin to understand why they best suit. Begin to show consideration in the choice of pencil grade they use Have opportunities to develop drawings featuring the third dimension and perspective. Begin to show awareness of representing texture through the choice of marks and lines made. Attempt to show reflections in a drawing Begin to use media and techniques (line, tone, colour) to show representation of movement in figures and forms	made and experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects. Use light and dark within painting and explore complimentary colours. Mix colour, shades and tones with increasing confidence. Understand how to create a background using a wash Work in the style of a selected artist (not copying).	confidence awareness third dimer Join two p make a sli clay. Construct extending shapes. Work in a caring for Decorate, marquette necessaril Use recyc made mat sculptures Adapt wo necessary Produce la slab/ coil to the languand technic discontinuation.	led, natural and manerials to create rk as and when and explain why explain why echniques. age appropriate to skill ique. ate awareness in ental sculpture and ect art.	Practice and develop sketchbook use; using a sketchbook as a place to record individual response	
	UKS2	Developing Ideas	Drawing	Painting		Sculpture	Sketchbook	S

- To create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history

Enjoy looking at artwork made by artists, craftspeople, architects and designers.

Discuss artist's intention

Look at a variety of types of source material and understand the differences.

Be given time and space to engage with the physical world to stimulate a creative response (visiting, seeing, holding, hearing), including found and manmade objects.

Develop questions to ask when looking at artworks

Develop a key element of their work: line, tone, pattern, texture.

Use different techniques for different purposes i.e. shading, hatching within their own work, understanding which works well in their work and why.

Have opportunities to develop simple perspective in their work using a single focal point and horizon.

Use drawing techniques to work from a variety of sources including observation, photographs and digital images.

Develop close observation skills using a variety of view finders

Develop an awareness of composition, scale and proportion in their paintings

Work in a sustained and independent way to develop their own style of painting. This style may be through the development of: colour, tone and shade

Confidently control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects.

Mix and match colours to create atmosphere and light effects.

Mix colour, shades and tones with confidence building on from previous experience

Recognise sculptural forms in the environment: Furniture, buildings.

Work in a safe, organised way, caring for equipment.

Model and develop work through a combination of pinch, slab, and coil.

Work around armatures or over constructed foundations.

Demonstrate experience in the understanding of different ways of finishing work: glaze, paint, polish.

Use language appropriate to skill and technique.

Continue to develop a "sketchbook habit", using a sketchbook as a place to record individual response to the world. Begin to feel a sense of ownership about the

sketchbook.